



WORK EXPERIENCE

Product Designer

Devex April 2022 - February 2025

- Redesign of the job posting flow achieving an increase of engagement within form of 28%.
- Ownership and definition of the design process to increase design speed, consistency and communication between stakeholders.
- Transformed a Bootstrap-based UI toolkit into reusable components for Figma, streamlining the design workflow and leading the creation of an internal Design System.

Product Designer & Visual Developer

Adamo Telecom Iberia S.A.U. November 2018 - March 2022

- Designed internal tools to enable other department's work and boost productivity.
- Created a customized design system for internal use, establishing consistent visual and functional patterns.
- * HTML and CSS implementation of design system for internal framework.

UX/UI & Visual Designer

Orange Spain May 2018 - October 2018

- \$ Spotting and fixing usability issues in the costumers' platform based on users' feedback.
- Mock-ups and prototyping of new features for both costumers' app and web.

UX/UI Designer

Console Group May 2017 - January 2018

- Created and presented visually appealing homepages and branding designs for Real Estate agencies, aligning with client's design briefs.
- Redesigned the internal websites management platform to enable multiple sites per client, improving efficiency and flexibility.
- Revamped the Design Brief process to improve understanding of client needs and provide more tailored solutions.

UX/UI Designer & Frontend Developer

AXA Group Solutions August 2015 - February 2017

- Created mock-ups and prototypes for various AXA projects, demonstrating a strong eye for design and user experience.
- Facilitated Design kick-off workshops and contributed to the definition of several projects' Information Arquitecture.
- Implemented HTML and CSS code to bring designs to life, ensuring seamless and engaging user interfaces.

UI Developer & UX Designer

Sopra Steria October 2014 - July 2015

- Designed user interfaces and implemented HTML/CSS for multiple projects at Aqualogy, prioritizing usability, responsiveness, and customization.
- Contributed to defining the information architecture and conducting stakeholder analysis for Aqualogy's largest project on water consumption management.
- Delivered Bootstrap3 training sessions to colleagues within and outside the company to support project requirements.

Web Designer

Opinno April 2013 - January 2014

- * Webmaster for Innovators Under 35 prize of MIT Technology Review magazine
- Worked on Latam, Spain, and France editions
- Completed design and small development tasks on a Wordpress platform

ABOUT

I'm a product designer based near Barcelona, with nearly a decade of experience in SaaS and web design, plus a relevant **background in front-end** development.

I aim to **achieve balance** between user needs, business goals, usability standards and technical feasibility to create functional and scalable designs. From ideation to final delivery, I lead end-to-end design projects that drive measurable results.

I'm a practical generalist with passion for high level design and systems thinking. I believe product design is not only about outcomes but also about how we work. By rethinking processes, communication, and **collaboration**, we can build better products.

My goal is to contribute meaningfully to projects by delivering user-focused designs that support business objectives, while also optimizing design workflows for greater impact.

SKILLS

Hard skills

- User experience design Information architecture
- 🏶 User interface design 🛮 🗘 Interaction design
- Design Systems Design Ops Prototyping
- Atomic design Pata-informed design
- Quantitative research \$\pi\$ User interviews
- Usability testing WCAG standards

Soft skills

- Critical thinking Cross-functional collaboration
- Agile methodologies \$\sime\$ Stakeholders management
- Systems thinking Adaptability Analytical
- Problem solving

Tools

- Figma Adobe Creative Suite Miro Jira
- Confluence Google Analytics Microsoft Clarity
- Plausible HTML CSS SASS Github







